

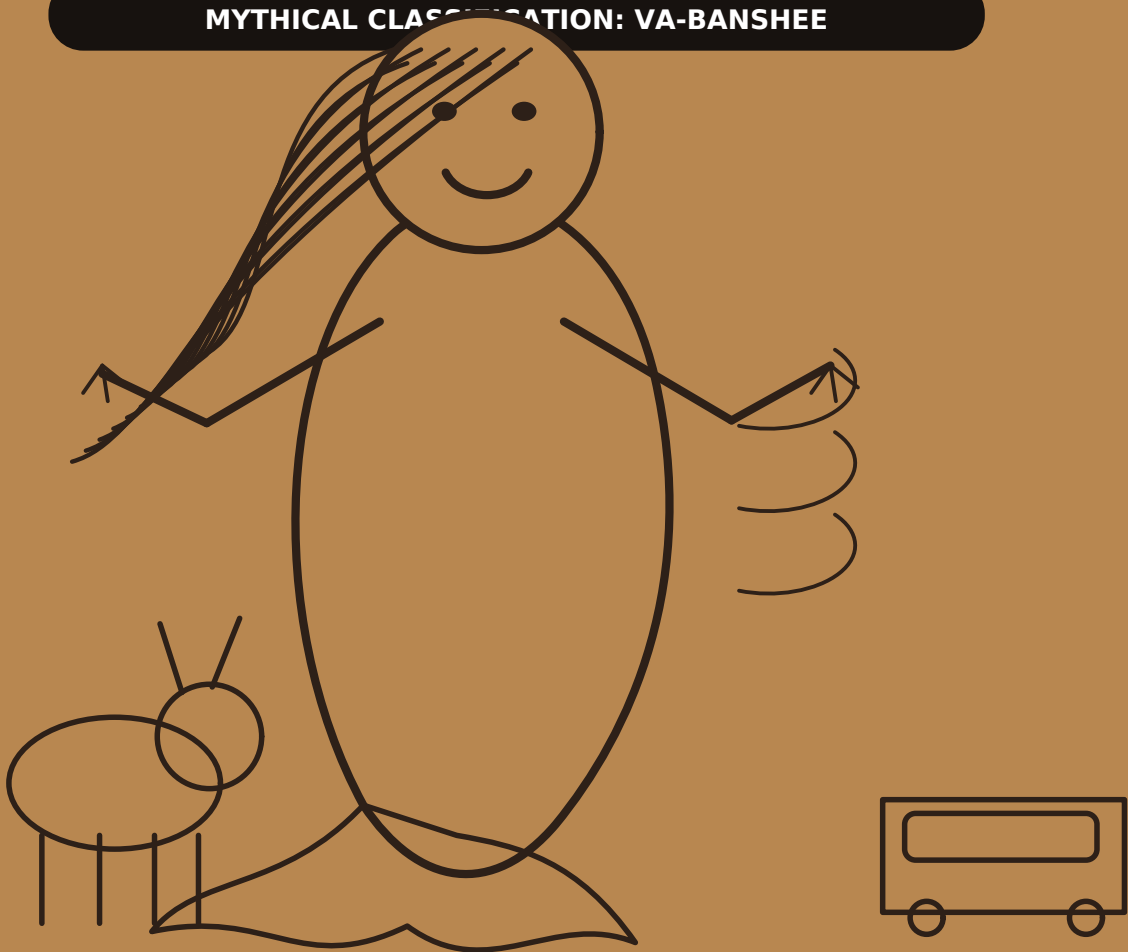


F.O.L.L.I.E.S. REF: CAR-BAN-9

BETTY THE BANSHEE

CARISBROOKE CASE FILE

MYTHICAL CLASSIFICATION: VA-BANSHEE



FIELD SKETCH: FRIENDLY WAIL DETECTED

TWILIGHT SPIRIT | CASTLE GUARDIAN | DONKEY FRIEND

CASE OPEN

THE WALL OF CLUES



LOCATION: Carisbrooke, immediately west of Newport in the island's centre.

PINNED ARTEFACTS: white ribbon, donkey halter, bell, clean bucket, lantern, snowflake and gatehouse model.



A WHITE GLIMMER AT THE CASTLE



Mist gathered around the stone bridge. A silver-haired figure drifted beside the gatehouse while a donkey watched without alarm.

“Ooo-ooo!” sang Betty. The donkey answered, “Hee-haw!”

EERIE SOUND. EXCELLENT INTENTIONS.



1 HAIR

Long, silver-white and always moving in an invisible breeze.

2 GLOW

A cool turquoise shimmer, brightest when someone needs help.

3 SCALE

Human-sized, although floating makes Betty seem taller.

4 VOICE

A wail that can be spooky, musical, funny or reassuring.

THE REAL CARISBROOKE CASTLE



GATEHOUSE: The twin-towered entrance was built in the 15th century.

WELL HOUSE: Carisbrooke's donkeys demonstrate the treadwheel that once raised water from the deep well.

LOOK CLOSELY: These real shapes return in Betty's illustrated adventures.

Image evidence: Gatehouse photo © DeFacto, CC BY-SA 4.0; well-house donkey photo by Dave Pape, public domain. Wikimedia Commons.

THE HARMLESS-HAUNTING CODE

1 SAFE

Nobody is put in danger.



2 KIND

Nobody is humiliated or frightened.



3 REVERSIBLE

Everything can be put right quickly.



4 HONEST

Betty stays to explain and help.

Changing traffic lights, road signs, parking notices, post or ingredients can cause real harm. Those belong in the “never” file.

FRESH WATER & A FRIENDLY BRAY



Betty loved the castle donkeys. One evening she helped check a clean water bucket while a donkey inspected her shimmering hair. The old wheel creaked; Betty giggled; the donkey brayed.

WHEEL → ROPE → BUCKET → WATER

1

WALK

The donkey walks steadily in the wheel.

2

TURN

The great wooden wheel rotates.

3

WIND

Rope winds around the axle.

4

LIFT

The bucket rises from the well.

Today, demonstrations help visitors understand the historic mechanism while the donkeys receive specialist care.

WHO ANSWERS BETTY'S WAIL?



**I have long ears but I am not a rabbit.
I say "hee-haw" but I do not sing.
At Carisbrooke, my footsteps once helped
lift water.
What am I?**

PAUSE. PICTURE. TEST.

Draw your answer or whisper it to the nearest investigator. Then follow the arrow.



ANSWER ON THE NEXT EVIDENCE PAGE

A CARISBROOKE DONKEY!

The long ears, the hee-haw and the historic treadwheel all point to a donkey. Every clue fits.

HEE-HAW!

Betty's wail and a donkey's bray made an unusual castle duet. Visitors who heard both could tell which sound floated and which came with hoofsteps.

BETTY'S CASTLE EVENING

1 TWILIGHT

Check the gatehouse and paths.



2 DONKEYS

Listen for calm brays.



3 WAIL

Try one musical "ooo".



4 MISCHIEF

Choose only a kind surprise.

Professor Follies note: an excellent haunting finishes with everyone safe, informed and smiling.

CAN YOU FIND THESE SHAPES?



ARCH

The pointed entrance frames the passage.



TOWER

Twin round fronts guard the gateway.



CRENELLATIONS

High stone notches edge the top.



TREADWHEEL

Timbers form one enormous circle.

Look back at the real photographs on Evidence Page 05, then spot the same forms in the mythical scenes.

FOLLOW THE BLUE GLOW



When snow hid the paths, Betty's glow marked a safe route towards shelter. Villagers carried lanterns and stayed together. At the castle, the donkey had hay, water and a dry roof.

LOST IN SNOW? THINK B.E.T.T.Y.



BUDDY

Stay with your group.



EQUIPMENT

Use warm layers and a light.



TRACK

Follow the marked safe route.



TELL

Tell a responsible adult.



YIELD

Stop if conditions are unsafe.

THE BETTY LANTERN WALK



Lanterns crossed the real stone bridge as children carried moon, bell and donkey clues. Betty floated overhead, delighted that a once-foreboding wail had become part of Carisbrooke's happiest procession.

WHAT KIND OF CREATURE IS BETTY?



MISCHIEVOUS

She enjoys surprises but follows clear safety rules.



HISTORIC

She notices arches, wheels, wells and ancient stonework.



CARING

She brings clean water and watches over the donkeys.



BRAVE

Her glow becomes a guide when weather turns dangerous.

FINAL FINDING: Betty's wail may startle the ears, but her choices reveal a playful guardian with a generous heart.

QUESTIONS FOR HISTORIC MINDS

1. Can a sound be spooky and comforting at the same time?

2. Which castle feature would Betty enjoy exploring most?

3. Why is changing a real road sign never a harmless prank?

4. How does the donkey wheel help lift water?

5. What would you pack for Betty's snow-safety kit?

6. Invent a kind haunting that leaves everyone smiling.



Professor Follies



PASSPORT

CASE FILE COMPLETE

TO MYTHICAL CREATURES

BETTY THE BANSHEE • CARISBROOKE

ISLE OF WIGHT
FOLLIES

F.O.L.L.I.E.S.

**Federation of Legendary Lore
Investigation and Evidence Specialists**

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Keep wondering. Keep looking. Keep excellent notes.

ISLE OF WIGHT FOLLIES